PC Character Abilities Summary IFGS ID: 5143

PC# 2			Fighter Level: 10 Abilities Group: Martial Origin: Undead			
	Race: Human		Origin:	Undead		
ID	Name	Qty	Cost	Preqrequisite / Deta	il Min Lvl + Cost	
101						
113	No need to eat or breathe					
3	Autopsy					
2	+5 S/A/S Points	1	3	Type specified:	1	
7	Claws I	1	1			
22	Magical Aptitude I	1	5		Crash Time	
34	Privileged	1	1			
37	Recover Missile Weapons	1	1			
44	Shield Focus	1	2	Shield Use		
49	Single Weapon Focus	1	1			
50	Single Weapon Specialty	1	2	Single Weapon Focus	5	
59	Two-Handed Weapon Focus	1	1			
60	Two-Handed Weapon Specialization	1	2	Two-handed Weapon Focus	<u>5</u>	
Abil	lity Points - Allocated: 30	Spent:	19	Remaining: 11		
PC# 5	Appoclafist		Monk	Level: 5	Abilities Group: Finesse	
	Race: Fey-Kin		Origin:	Fey		
ID	Name	Qty	Cost	Preqrequisite / Deta	nil Min Lvl + Cost	
126	Any single ability from another race					
108	Detect Supernatural					
4	Blind Fight					
10	Dual Wield Training					
65	Claws II	1	3	Claws I		
Ahil	lity Points - Allocated: 15	Spent:	3	Remaining: 12	A Handlandense Generalen als Tilbratensen ist filb	
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PC# 6	Grillador		Knight	Level: 4	Abilities Group: Martial	
	Race: Supernatural			Infernal	A Communication	
ID	Name	Oby	Cost		nil Min Lvl + Cost	
137	Repulse Mortal	Qty	COSL	Preqrequisite / Deta	III IVIII LVI + COSC	
139	Flare					
10	Dual Wield Training					
11	First Aid					
0	(Filler so the report will be created)					
Ability Points - Allocated: 12 Spent: 0 Remaining: 12						